

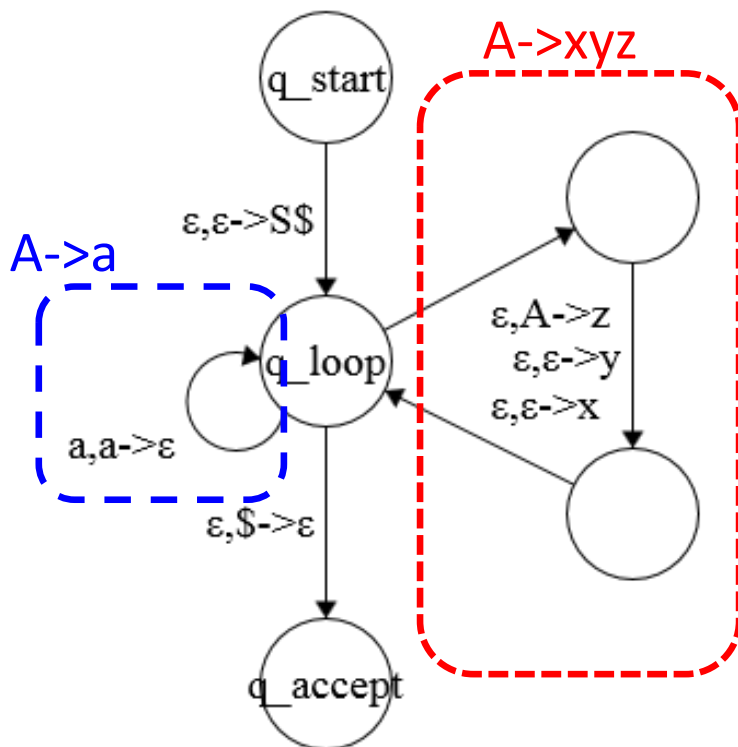
(pp. 117-124) **PDA's and CFGs** (Sec. 2.2)

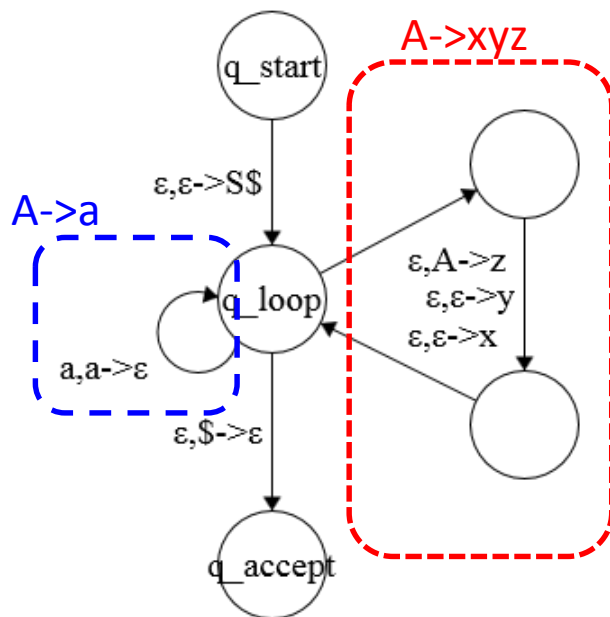
- A language is context free iff all strings in L can be generated by some context free grammar
- Theorem 2.20: **L is Context Free iff a PDA accepts it**
 - I.e. if L is context free than some PDA accepts it
 - AND if a PDA accepts L , then it is context free
- Outline of proof: must prove in both directions
 - If language A is CF, then we show construction of a PDA P
 - Use stack to keep the right hand of the intermediate string that includes the leftmost variable on top
 - Create transition rules from grammar rules
 - Use nondeterministic choice of rules to match terminals
 - If a PDA P recognizes L , then L is CF
 - Proof by constructing a CFG from P that matches

- (p117) 1st part: **if $G=(V,\Sigma,R,S)$ is CFG for L, then some PDA $P=(Q,\Sigma,\Gamma,\delta,q_{start},F)$ accepts it**

- **Proof: Build the PDA from the Grammar**

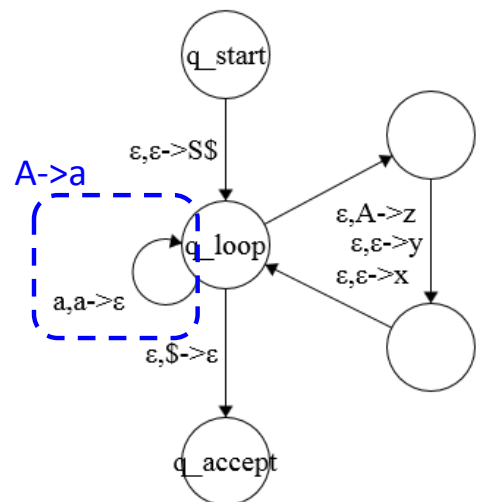
- Overview of proof by construction
- Assume $G=(V,\Sigma,R,S)$
 - $\Gamma_\epsilon = V \cup \Sigma \cup \{\$, \epsilon\}$
 - = Alphabet + non-terminals + special characters $\$, \epsilon$
 - 3 common states: $q_{start}, q_{loop}, q_{accept}$
 - $F = \{q_{accept}\}$
 - Additional states added for each grammar rule
 - Extra states for rules like $A \rightarrow xyz$
 - Self-loop on q_{loop} for rules like $A \rightarrow a$



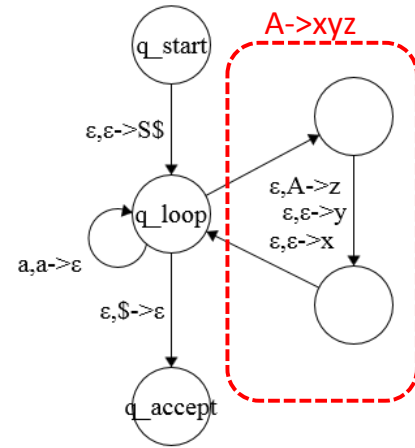


- **Overview of PDA P in operation (see Fig. 2.26):**
 - Start with pushing “ $S\$$ ” onto stack (with S on top)
 - Used $\$$ to mark bottom of stack
 - Repeatedly loop around state q_{loop}
 - **If stack top is $\$$** , enter accept state
 - **If stack top is non-terminal A** , select an edge (non-deterministically) based on one of rules for A
 - Pop the variable
 - Push the RHS (in reverse order – leftmost on top)
 - **If stack top is terminal “ a ”**, next symbol on input must be “ a ” to be accepted. Pop a .

- Formal Construction of P from Grammar
 - Remember PDA transition rule specifies pair (q, x)
 - q is next state
 - x is character to push on stack
 - $Q = \{q_{\text{start}}, q_{\text{loop}}, q_{\text{accept}}\} \cup E$
 - q_{loop} is special state where all grammar rules start & end
 - $E =$ all states generated by grammar rules as discussed below
 - $F = \{q_{\text{accept}}\}$
 - Add startup transitions to push $S\$$ on start
 - $\delta(q_{\text{start}}, \epsilon, \epsilon) = \{(q_1, \$)\}$, q_1 a new state in E
 - $\delta(q_1, \epsilon, \epsilon) = \{(q_{\text{loop}}, S)\}$
 - Note **shorthand** “single edge” $\epsilon, \epsilon \rightarrow S\$$
 - For each terminal a in Σ , add the following self-loop
 - $\delta(q_{\text{loop}}, a, a) = \{(q_{\text{loop}}, \epsilon)\}$ (We match the a and pop from stack)
 - To detect acceptance, add rule
 - $\delta(q_{\text{loop}}, \epsilon, \$) = \{(q_{\text{accept}}, \epsilon)\}$



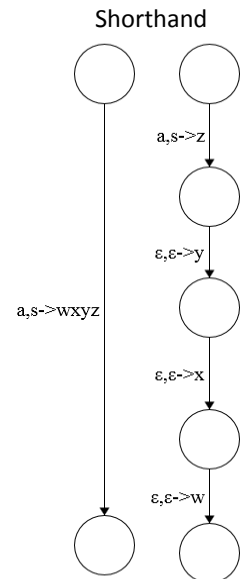
- (p.118) For kth rule $S \rightarrow u_1 u_2 \dots u_L$, u_i from $\Sigma \cup V$
 - $\delta(q_{loop}, \epsilon, S)$ includes $(q_{k,1}, u_L)$, $q_{k,1}$ a new state
 - Add $L-1$ transitions to push $u_1 u_2 \dots u_{L-1}$ onto stack, with u_1 on top as follows



- $\delta(q_{k,1}, \epsilon, \epsilon) = \{(q_{k,2}, u_{L-1})\}$, $q_{k,2}$ a new state in E
- $\delta(q_{k,2}, \epsilon, \epsilon) = \{(q_{k,3}, u_{L-2})\}$, $q_{k,3}$ a new state in E
- ...
- $\delta(q_{k,L-2}, \epsilon, \epsilon) = \{(q_{k,L-1}, u_2)\}$, $q_{k,L-1}$ a new state in E
- $\delta(q_{k,L-1}, \epsilon, \epsilon) = \{(q_{loop}, u_1)\}$

- (p. 119, Fig. 2.23) Book uses shorthand $a, s \rightarrow w$ (w a string) on edge for sequence of steps:

- $a, s \rightarrow w_n$
- $\epsilon, \epsilon \rightarrow w_{n-1}$
- ...
- $\epsilon, \epsilon \rightarrow w_1$



- (p. 120) Final machine looks like Fig.2.24
- (p.120) Example problem Fig.2.25
- (p. 155) See also problems 2.5, 2.7, 2.9 esp. 2.11, and create PDAs from CFGs 2.13, 2.14. 2.46

(p. 121) **Now prove if some PDA accepts L, L must be CF**

- Outline:
 - Generate variable A_{pq} in G for pair of states p & q in P
 - Generate rules for A_{pq} that correspond to strings that cause transitions between the 2 states p & q
 - When stack starts as empty at p
 - And ends as empty at q
 - I.e. nothing needed or left on stack
 - Make start variable that has “or” of all variables A_{pq} where p is start state and q is a final state
 - This will collect all strings from start to finish

- Again by construction of a CFG
 - Modify P slightly
 - Ensure a single accept state q_{accept}
 - From any prior accept state, add set of transitions that ensure stack is empty before final accept state
 - Ensure each transition *either* pushes *or* pops *but not both* or neither
 - If a transition does both ($\delta(q,a,x) \rightarrow \{(q',y)\}, \dots$),
 - add new intermediate state
 - Transition from original state does pop: $a,x \rightarrow \epsilon$
 - Transition from new state does push: $\epsilon, \epsilon \rightarrow y$
 - If a transition does neither ($\delta(q,\epsilon,\epsilon) \rightarrow \{(q',\epsilon)\}$),
 - add new state and select any terminal x
 - Transition from original state pushes x : $a,\epsilon \rightarrow x$
 - Transition from new state pops that x : $\epsilon,x \rightarrow \epsilon$

- Now construct $G = (V, \Sigma, R, S)$
 - Σ the same
 - $V = \{A_{pq} \mid p, q \text{ in } Q\}$ – 1 symbol for each pair of states
 - $S = A_{q_0, q_{\text{accept}}}$
 - Construct grammar rules R as follows
 - For each p, q, r, s in Q , u in Γ , and a, b in Σ
 - If $\delta(p, a, \epsilon)$ contains (r, u) (we are pushing u)
 - And $\delta(s, b, u)$ contains (q, ϵ) (we are popping u)
 - Then add grammar rule $A_{pq} \rightarrow aA_{rs}b$
 - Notes on what this does:
 - From state p we push a u and go to state r
 - From state r we can get to state s via transitions that leave nothing new on stack above u
 - Transition from s to u pops the original u
 - See P. 122 Fig. 2.29 for stack changes
 - For each p, q, r in Q
 - Then add grammar rule $A_{pq} \rightarrow A_{pr}A_{rs}$
 - Again nothing added from p to q
 - See p. 122 Fig. 2.28
 - For each p in Q
 - Then add grammar rule $A_{pp} \rightarrow \epsilon$

- (p. 123) Claim 2.30. If variable A_{pq} generates string x , then x can bring P from state p with an empty stack to state q with empty stack
 - Proof by induction on # of steps in derivation of x
 - Basis step: it took 1 step
 - Only grammar rules with no RHS variables are $A_{pp} \rightarrow \epsilon$
 - i.e. ϵ must take P from p to p without pushing anything onto empty stack, or attempting a pop
 - Induction Hypothesis: assume true for derivations of length at most k , $k \geq 1$.
 - Induction step: prove true for derivations of length $k+1$
 - Suppose $A_{pq} \xRightarrow{*} x$ (x a string) with $k+1$ steps
 - Two possibilities: $A_{pq} \rightarrow aA_{rs}b$ or $A_{pq} \Rightarrow A_{pr}A_{rq}$
 - First case: $A_{pq} \rightarrow aA_{rs}b$ for some a, b, r, s
 - A_{rs} must have generated y where $x = ayb$
 - But this must have happened in k steps, so P can go from r to s on empty stack
 - Because $A_{pq} \rightarrow aA_{rs}b$ is a rule in G
 - $\delta(p, a, \epsilon)$ contains (r, u) for some u
 - i.e. it pushes u
 - and $\delta(s, b, u)$ contains (q, ϵ)
 - i.e. it pops u

- Thus if P starts at p with empty stack
 - After reading a it goes to state r with u on stack
 - Then reading y brings P to s and leaves u on stack
- Second case: $A_{pq} \Rightarrow A_{pr}A_{rq}$
 - Assume $x=yz$ where
 - $A_{pr} \Rightarrow y$ in at most k steps
 - $A_{rs} \Rightarrow z$ in at most k steps
 - Then induction hypothesis says y can bring P from p to r, and z can bring P from r to q, with empty stacks on both ends
- (p.123) Claim 2.31: If we can bring P from p to q with empty stacks on both sides then A_{pq} generates x
- (p. 124) Corollary 2.32. Every regular language is CF.
 - Every regular language recognized by some DFA
 - Every DFA is a PDA
 - All languages accepted by a PDA are CFL
- Sample: convert Fig. 2.15 (p. 115) back to CFG
- Also attempt: (p. 116) Fig. 2.17 and 2.18, (p.120) 2.26
- Also try Probs. 2.11, 2.12,
 - and convert grammars of problems 2.13, 2.14, 2.19, 2.46