

University of Notre Dame
Faculty Learning Community on Virtual Worlds, 2007-2008
Application to Participate

Name _____
Department _____
Title _____
Phone _____ E-Mail _____

A faculty learning community is a cross-disciplinary group that seeks to enhance teaching and learning by engaging in a program of opportunities for personal development and community building. A virtual world is an online environment inhabited by multiple users who interact using characters called avatars; it mimics features of the real world, such as gravity, topography, motion, and communication. The Faculty Learning Community on Virtual Worlds will involve faculty and other appropriate individuals. We may also collaborate with parallel groups at other institutions. The broad goals are to:

- Enhance student learning
- Pursue personal development
- Build a community of teacher-learners

Briefly describe the nature of your current teaching responsibilities, ideally including the learning objectives from a course you teach.

Describe your reasons for wanting to participate in this program.

Part of this program is an individual project pursued by each participant. At this time, what area of interest do you wish to pursue? (You may change directions as you learn more.)

What can you contribute to the program (for example, certain teaching knowledge or experiences)?

Please indicate anything else you wish regarding your possible involvement in this program.

Criteria for selection to participate in this community include: commitment to quality teaching, level of interest in the program, openness to new ideas, and potential for contributing to the program. Participants will be chosen to create a diverse group representing a variety of disciplines, experiences and needs.

If I am selected as a participant in this Learning Community, I agree to participate fully in the program's activities:

- ***Informal community meetings, usually around a meal***
- ***Electronic information-sharing via wiki, e-mail list, and virtual space***
- ***Demonstration projects developed with assistance from the Learning Technology Lab***
- ***A white paper on opportunities and challenges presented by virtual worlds***
- ***A public presentation that shares the community's work with the greater campus.***

Applicant's Signature _____ Date _____