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This is a tri-diagonal matrix which can be rapidly solved using Thomas method.

Example program just uses matlab's $A \setminus b$ command. (a bit slower, but for a small matrix it doesn't matter)

Ok, systems of eq's are useful but do we always get the right answer?

Sometimes, have significant numerical error. Let's see where it comes from.

First, we look at the algorithm itself
suppose we have the problem:

$$\begin{pmatrix} 10 & -7 & 0 \\ -3 & 2 & 6 \\ 5 & -1 & 5 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 7 \\ 4 \\ 6 \end{pmatrix}$$

Apply elim. (1st step):

$$\begin{pmatrix} 10 & -7 & 0 \\ 0 & -0.1 & 6 \\ 0 & 2.5 & 5 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 7 \\ 6.1 \\ 2.5 \end{pmatrix}$$

At the 2nd step we would mult 2nd row by 25 (lge #) and add to third: (36)

$$\begin{pmatrix} 10 & -7 & 0 \\ 0 & -0.1 & 6 \\ 0 & 0 & 155 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 7 \\ 6.1 \\ 155 \end{pmatrix}$$

This has the solⁿ $x_3 = 1$, but the #^{'s} are getting large - can lead to round off errors in lge matrices

What if the 2nd coef. is zero??

Avoid this w/ pivoting

Each row corresp. to an equation, so we just reorder them!

flip 2nd & 3rd rows:

$$\begin{pmatrix} 10 & -7 & 0 \\ 0 & 2.5 & 5 \\ 0 & -0.1 & 6 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 7 \\ 2.5 \\ 6.1 \end{pmatrix}$$

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Now do elimination:

$$\begin{pmatrix} 10 & -7 & 0 \\ 0 & 2.5 & 5 \\ 0 & 0 & 6.2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 7 \\ 2.5 \\ 6.2 \end{pmatrix}$$

$$\text{So } x_3 = 1, x_2 = -1, x_1 = 0$$

In general, in k^{th} step of GE, interchange rows so that largest element of k^{th} column and $i \geq k$ rows is in k^{th} row

$$\text{Then } \Rightarrow a_{ij}^{(k+1)} = a_{ij}^{(k)} - \left(a_{ik}^{(k)} / a_{kk}^{(k)} \right) a_{kj}^{(k)}$$

for $i, j > k$

This operation is equivalent to a PLU factorization!

L is lower triangular matrix

U is an upper triangular matrix

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$\underset{\approx}{P}$ corresp. to pivoting. So:

$$\underset{\approx}{A} \begin{pmatrix} 10 & -7 & 0 \\ -3 & 2 & 6 \\ 5 & -1 & 5 \end{pmatrix} = \underset{\approx}{P} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \underset{\approx}{L} \begin{pmatrix} 1 & 0 & 0 \\ 0.5 & 1 & 0 \\ -0.3 & -0.04 & 1 \end{pmatrix}$$

$$\bullet \underset{\approx}{U} \begin{pmatrix} 10 & -7 & 0 \\ 0 & 2.5 & 5 \\ 0 & 0 & 6.2 \end{pmatrix}$$

Once we have a PLU decomposition,
we can easily get the solution!

We had $\underset{\approx}{A} \underset{\approx}{x} = \underset{\approx}{b}$

or: $\underset{\approx}{P} \underset{\approx}{L} \underset{\approx}{U} \underset{\approx}{x} = \underset{\approx}{b}$

Let $\underset{\approx}{z}$ be an array s.t. $\underset{\approx}{P} \underset{\approx}{z} = \underset{\approx}{b}$

And $\underset{\approx}{y}$ s.t. $\underset{\approx}{L} \underset{\approx}{y} = \underset{\approx}{z}$

Then we have the series of problems:

$$\tilde{P} \tilde{z} = \tilde{b} \quad (\text{rearrange } \tilde{b} \text{ to get } \tilde{z})$$

$$\tilde{L} \tilde{y} = \tilde{z} \quad (\text{solve via forward substitution})$$

$$\tilde{U} \tilde{x} = \tilde{y} \quad (\text{solve via back substitution})$$

You only have to factor A once, then can solve for many vectors b!

Even w/ pivoting, still sensitive to errors. Look at simple example:

$$\begin{pmatrix} 0.780 & 0.563 \\ 0.457 & 0.330 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0.217 \\ 0.127 \end{pmatrix}$$

We solve this using GE where we store all ~~x~~'s to 3 decimal places (mult = $\frac{0.457}{0.780} \approx 0.586$)

$$\begin{pmatrix} 0.780 & 0.563 \\ 0 & 0.0000820 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0.217 \\ -0.000162 \end{pmatrix}$$

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Solving via back substitution:

$$x_2 = -1.98, \quad x_1 = 1.71$$

Checking the residual, we get:

$$\tilde{r} = \tilde{b} - \tilde{A} \tilde{x} = \begin{pmatrix} -0.00206 \\ -0.00107 \end{pmatrix} \text{ which is}$$

about 10^{-2} to 10^{-3} times \tilde{b} , about right for 3 sig digit calc.

But the exact answer was really

$$x_1 = 1, \quad x_2 = -1$$

We were off by 2x! Why? The problem was ill-conditioned.

A was close to being singular

we always get:

size residual \sim size sol'n \times size (A) $\times \epsilon_{mach}$

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but

size error \sim size solⁿ \times $\text{cond}^{\#}(A) \times \epsilon_{\text{mach}}$

What is $\text{cond}(A)$? It is a measure of how close A is to singularity

What happens if A is singular?

First, $\det(A) = 0$

second, for some b's there will be no solⁿ for x , while for others there will be an inf. $\#$

$$\text{Ex: } \begin{pmatrix} 1 & 1 \\ 2 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

eq^{ns} are linearly dependent

any solⁿ $x_2 = 1 - x_1$ will work!
and:

$$\begin{pmatrix} 1 & 1 \\ 2 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

has no solⁿ (requires $1=0$)

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To understand cond (\underline{A}) we must look at norms

3 common types

Euclidean Norm (2-norm)

$$\|\underline{x}\|_2 = \left[\sum_{i=1}^N (x_i^2) \right]^{1/2}$$

This is the usual physical vector length

Infinity Norm (∞ -norm)

$$\|\underline{x}\|_{\infty} = \max_i |x_i|$$

Gives a bound on the size of the elements of \underline{x}

Manhattan Norm (1-norm)

$$\|\underline{x}\| = \sum_{i=1}^N |x_i|$$

We will use this one!

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All of these are specific examples of the general norm:

$$\| \underline{x} \|_n = \left(\sum_{i=1}^N (x_i)^n \right)^{1/n}$$

Only $n=1, 2, \infty$ are in common usage

What does this have to do with the condition #?

We can form the scalar:

$$\frac{\| \underline{A} \underline{x} \|}{\| \underline{x} \|} \leftarrow \text{1-norm!}$$

This depends on \underline{x} !

$$\text{Let } M = \max_{\underline{x}} \frac{\| \underline{A} \underline{x} \|}{\| \underline{x} \|}$$

$$\text{and } m = \min_{\underline{x}} \frac{\| \underline{A} \underline{x} \|}{\| \underline{x} \|}$$

If \underline{A} is singular, $m = 0$!

The condition number of \tilde{A} is 44
defined as:

$$\text{cond}(\tilde{A}) \equiv \frac{M}{m} !$$

Ok, now what do we do with it??

$$\text{Let } \tilde{A} \tilde{x} = \tilde{b}$$

$$\text{and } \tilde{A} (\tilde{x} + \Delta \tilde{x}) = (\tilde{b} + \Delta \tilde{b})$$

we want to see how much \tilde{x} changes with a small change in \tilde{b} , e.g. the rel. between $\Delta \tilde{x}$ and $\Delta \tilde{b}$.

We know that:

$$\tilde{A} \Delta \tilde{x} = \Delta \tilde{b} \quad (\text{subtract off original eqn})$$

we know that

$$\|\tilde{b}\| \leq M \|\tilde{x}\|$$

$$\text{since } M \geq \frac{\|\tilde{b}\|}{\|\tilde{x}\|} \text{ by defn}$$

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Similarly,

$$\|\underline{\underline{\Delta b}}\| \geq m \|\underline{\underline{\Delta x}}\|$$

\therefore for all $m \neq 0$ (non-singular $\underline{\underline{A}}$):

$$\frac{\|\underline{\underline{\Delta x}}\|}{\|\underline{\underline{x}}\|} \leq \text{cond}(\underline{\underline{A}}) \frac{\|\underline{\underline{\Delta b}}\|}{\|\underline{\underline{b}}\|}$$

How do we calculate $\text{cond}(\underline{\underline{A}})$?

First, we define $\|\underline{\underline{A}}\| \equiv m = \max_{\underline{\underline{x}} \neq 0} \frac{\|\underline{\underline{Ax}}\|}{\|\underline{\underline{x}}\|}$

It turns out that:

$$\|\underline{\underline{A}}\| = \max_j \|a_j\| \text{ where}$$

a_j are the columns of $\underline{\underline{A}}$

The min m is:

$$m = \frac{1}{\|\underline{\underline{A^{-1}}}\|}$$

$$\text{so: } \text{cond}(\underline{\underline{A}}) = \frac{M}{m} = \|\underline{\underline{A}}\| \|\underline{\underline{A^{-1}}}\|$$