P versus NP

Math 40210, Spring 2012

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Properties of graphs

A *property* of a graph is anything that can be described without referring to specific vertices

Examples of properties:

- being bipartite
- having an Euler circuit
- having a Hamilton cycle

Examples of non-properties:

- vertices 1, 2 and 3 form a triangle
- vertices u and v are in different components

The decision problem for a property

The *decision problem* for a particular property is to determine, for any possible input graph G, whether or not G has the property

Examples of decision problems:

- Is G bipartite?
- Does G have an Euler circuit?
- Is G Hamiltonian?

The class P

A property is *in class* **P** if there is a quick procedure for answering the decision problem, that works for every possible input graph (here "quick" formally means that the number of steps that the procedure takes is at most a polynomial in the number of vertices of the graph)

Examples of **P** properties:

- Being bipartite: pick a vertex to put in X; put its neighbors in Y, put the neighbors of these new vertices in X, etc.; wait until either the process finishes successfully (in which case G is bipartite), or it breaks down (in which case G has an odd cycle and is not bipartite)
- Having an Euler circuit: look at the vertex degrees; if they are all even, then G has an Euler circuit; if one or more is odd, then it does not

"P" stands for "polynomial time"

The class NP

A property is *in class* **NP** if, for every graph G for which the answer to the decision problem is YES, it is possible to present a quick proof of this fact (here again, "quick" formally means that the number of steps that need to be taken to verify that the proof is correct is at most a polynomial in the number of vertices of the graph)

Important note: the *proof* that *G* has the property has to be short, but there's no limit to the amount of time needed to come up with the proof

Another way to say this: a property is in class **NP** if whenever a graph *G* has the property, I can quickly convince you that it has the property, as long as I am given as much time as I need to prepare before beginning to convince you

"NP" stands for "nondeterministic polynomial time"

Examples of **NP** properties

- Being bipartite: Before talking to you I find a valid bipartition X ∪ Y, and I show it to you. Or: while you watch, I run the algorithm that answers the decision problem
- Having an Euler circuit: Before talking to you I find an Euler circuit, and I show it to you. Or: while you watch, I run the algorithm that answers the decision problem
- Any P property is also NP: to convince you that G has the property, I run the (quick) algorithm that answers the decision problem
- Having a Hamilton cycle: Before talking to you, I find a Hamilton cycle in the graph (this may take a very long time); once I have found it, I show it to you, and clearly you can quickly verify that it is indeed a Hamilton cycle

The \$1,000,000 question

P: properties for which the decision problem can be quickly solved

NP: properties for which a YES answer to the decision problem can be quickly verified, given enough preparation time

We've seen that $P \subseteq NP$. The \$1,000,000 question is this:

Is P = NP?

In other words, is it true that every decision problem for which a YES answer can be quickly verified, can also be quickly solved?

A specific example: is there a quick way of deciding whether a given graph has a Hamilton cycle?

The class **NP**-complete

A property is in the class **NP**-complete if a procedure for solving the decision problem for that property can be converted into a procedure for solving the decision problem for any other **NP** property, without any significant slow down

NP-complete properties are in a sense the "hardest" properties: if you solve the decision problem for any one of them, you've solved the decision problem for all other **NP** properties

Having a Hamilton cycle is known to be an **NP**-complete property. So:

- if you find a quick way to answer the question "does G have a Hamilton cycle", you've shown P = NP
- ullet if you prove that no such quick way exists, you've shown ${f P}
 eq {f NP}$

Computers and Intractability: A Guide to the Theory of NP-Completeness by Garey and Johnson (1979, W. H. Freeman publisher) — 350 pages of **NP**-complete problems

The Millennium Prize Problems

In 2000, the Clay Mathematics Institute identified seven important open problems in mathematics, and offered a prize of \$ 1,000,000 for a solution to each one; see

http://www.claymath.org/millennium/. One of these seven is the **P** versus **NP** problem

The other six are problems of the form "prove X", with the \$1,000,000 only being offered for a proof of X, not a counterexample. For **P** versus **NP**, the full prize is guaranteed, whichever way the problem is resolved