Each of 36 people picks a whole number at random, between 1 and 400. How likely is it that there's a number that gets selected more than once?

A: More than 80% likely

- B: Around 60%
- **C**: Around 40%
- $\boldsymbol{D}:$ Less than 20% likely

Multiplication and addition principles

Multiplication principle: If an experiment has two stages, with

- ► *a*₁ outcomes for the first stage, and
- ▶ a₂ outcomes for the second (regardless of what happened at the first stage)

then the total number of outcomes for the experiment is $a_1 \times a_2$.

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Addition principle: If an experiment can proceed in one of two mutually exclusive ways, with

- ▶ *a*¹ outcomes for the first way, and
- ► *a*² outcomes for the second

then the total number of outcomes for the experiment is $a_1 + a_2$.

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A bag has *n* distinguishable balls.

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$$A_{k,n} = (n)_k = n \cdot (n-1) \cdot \dots \cdot (n-(k-1)) = \frac{n!}{(n-k)!}$$

where

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Sampling without replacement or regard for order

Ordering: A bag has n distinguishable balls. The number of ways to take out the balls one by one and place them in order is

$$n! = n \times (n-1) \times \cdots \times 3 \times 2 \times 1$$

This is also the number of *permutations* of *n* objects.

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Sampling without replacement and without regard for order: The number of ways of drawing k balls from the bag, without replacement, with order not mattering, is

$$\frac{(n)_k}{k!} = \frac{n!}{(n-k)!k!} = \binom{n}{k}.$$

This can also be thought of as the number of ways of drawing k balls from the bag in a single draw.

Test your intuition!

On a cold winter's night, 80 000 people trudge into Notre Dame stadium for a Garth Brooks concert. They each leave their scarves at the Knute Rockne gate. As they leave the concert, they each pick up a random scarf from the pile at the gate (they are all too cold to bother looking for their own scarf).

How likely is it that *no one* comes away with the same scarf they arrived with?

- A: Very likely (more than 99%)
- **B**: More likely than not around 2/3
- \mathbf{C} : Less likely than not around 1/3
- **D**: Very unlikely (less than 1%)

Dividing a group into smaller groups

Order mattering: The number of ways to split a set of *n* things into a first subset of size a_1 , a second of size a_2 , et cetera, up to a *k*th of size a_k (so $a_1 + \cdots + a_k = n$) is a *multinomial coefficient*:

$$\binom{n}{a_1}\binom{n-a_1}{a_2}\cdots\binom{n-a_1-\cdots-a_{k-1}}{a_k}=\frac{n!}{a_1!a_2!\cdots a_k!}=\binom{n}{a_1,a_2,\ldots,a_k}$$

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Order not mattering: The number of ways to split the set into k equal sized subsets (size n/k each), order not mattering, is

$$\frac{1}{k!}\binom{n}{n/k, n/k, \dots, n/k} = \frac{n!}{((n/k)!)^k k!}$$

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The number of ways to split the set into m_1 subset each of size a_1 , m_2 of size a_2 , et cetera, up to m_k of size a_k (so $m_1a_1 + \cdots + m_ka_k = n$) is:

$$\frac{\binom{n}{(a_1,\ldots,a_1,a_2,\ldots,a_k,\ldots,a_k)}}{m_1!m_2!\cdots m_k!} = \frac{n!}{(a_1!)^{m_1}(a_2!)^{m_2}\cdots (a_k!)^{m_k}m_1!m_2!\cdots m_k!}$$

Inclusion-Exclusion

 A_1, A_2, \ldots, A_n events in a sample space S (think of A_i as event "(at least) *i*th thing occurs (and maybe other things, too)")

 $A_1 cup A_2 \cup \ldots \cup A_n$ is the event "at least one of the *i* things occurs" **Inclusion-Exclusion**: $P(A_1 \cup A_2 \cup \ldots \cup A_n)$ can be calculated as

$$P(A_1) + P(A_2) + \dots + P(A_n)$$

 $-P(A_1 \cap A_2) - P(A_1 \cap A_3) - \dots - P(A_{n-1} \cap A_n)$
 $+P(A_1 \cap A_2 \cap A_3) + \dots + P(A_{n-2} \cap A_{n-1} \cap A_n)$
 $-\dots$
 $+(-1)^{n-1}P(A_1 \cap A_2 \cap \dots \cap A_n)$

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 $P((A_1 \cup A_2 \cup \ldots \cup A_n)^c)$, event "none of the *i* things occur", can be calculated as

$$1 - (P(A_1) + \dots + P(A_n)) \\ + (P(A_1 \cap A_2) - \dots - P(A_{n-1} \cap A_n)) + \dots \\ + (-1)^n P(A_1 \cap \dots \cap A_n)$$

Putting indistinguishable balls in distinguishable boxes

The number of ways to distribute k indistinguishable balls among n distinguishable boxes, which is the same as number of solutions to

$$a_1 + a_2 + \cdots + a_n = k$$

with all $a_i \ge 0$, is

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The number of ways, if each box should get at least one ball, which is the same as the number of solutions to $a_1 + a_2 + \cdots + a_n = k$ with all $a_i \ge 1$, which is the same as the number of solutions to

$$a_1'+a_2'+\cdots+a_n'=k-n$$

with all $a'_i \ge 0$, is

$$\binom{(k-n)+(n-1)}{n-1} = \binom{k-1}{n-1}.$$

Test your intuition!

The World anti-doping agency (WADA) conducts random drug tests on olympic athletes. One test is for the presence of meldonium, a drug which is estimated to be used by 1 out of every 200 olympic athletes.

The test is 98% accurate: 98% of the time that meldonium is present in a sample, the test will correctly detect it, and 98% of the time that meldonium is absent from a sample, the test will correctly report the absence.

An athlete is selected at random, and tests positive for meldonium. How likely is it that the athlete is actually using meldonium?

- A: Around 98%
- $\boldsymbol{B}:$ Close to 75%
- **C**: Close to 50%
- D: Close to 25%
- E: Around 2%

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$$M = {uses}, C = {doesn't}, P = {tests positive}, N = {tests negative}$$

$$P(M|P) = \frac{P(P|M)P(M)}{P(P|M)P(M) + P(P|C)P(C)} = \frac{.0049}{.0049 + .0199} = .1975...$$

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Suppose instead *two* independent samples test positive? (Event *PP*)

$$P(M|PP) = \frac{P(PP|M)P(M)}{P(PP|M)P(M) + P(PP|C)P(C)} = \frac{.004802}{.004802 + .000398} = .923...$$

Recall from last time

A *random variable* is a function that assigns a numerical value to each point in a sample space:

$$X:S
ightarrow\mathbb{R}.$$

If P is a probability function on the sample space, then for A a set of real numbers

$$P(X \in A) = P(\{s \in S : X(s) \in A\}).$$

Running examples:

- ▶ Roll two dice, observe both numbers. *X* is sum of two numbers.
- Draw cards from deck with replacement until first club is drawn, observe sequence of cards. Y is number of draws.
- Throw dart at random at radius 20cm dartboard, observe point. D is distance from center of board.

Binomial pmf (a.k.a. Binomial distribution)

Bernoulli trial: Single trial, success probability p, failure probability 1 - pRandom variable X records success or failure

Mass function:
$$p_X(x) = \begin{cases} p & \text{if } x = 1 \\ q & \text{if } x = 0 \end{cases}$$

 $X \sim \text{Ber}(p)$

Binomial trial: n independent repetitions of Bernoulli trial, success probability p

Random variable X records number of success

Mass function: $p_X(x) = \binom{x}{k} p^k q^{n-k}$, x = 0, 1, ..., n $X \sim \operatorname{Bin}(n, p)$

Test your intuition!

I have two cookie jars, initially with 40 cookies in each one. Each time I want a cookie, I pick a jar at random to take it from.

When I first find a jar empty, which of these is most likely for the number of cookies in the *other* jar?

A: Lots: more than 32

- B: Between 24 and 31
- C: Between 16 and 23
- D: Between 8 and 15
- E: Not many: fewer than 8

▶ ...

Models the number of occurrences of a rare event, in unit time:

- Number of earthquakes per year in US
- Number of leap-year babies on campus ("time" interpreted liberally)
- Number of atoms in a sample of francium-223 that decay per minute

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Assumptions:

- \blacktriangleright Average number of occurrences per unit time known λ
- Disjoint time periods are independent of each other
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X = number of occurrences in unit time; possible values 0, 1, 2, 3, ...X has *Poisson* mass function; $X \sim Poi(\lambda)$

$$P(X=k)=e^{-\lambda}\frac{\lambda^k}{k!}$$

Expectation and variance

X a discrete random variable, range $\{x_1, x_2, ...\}$ Expectation:

$$E(X) = \mu$$

= μ_1
=: $\sum_{x_i} x_i P(X = x_i)$

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Variance:

$$Var(X) = \sigma^{2}$$

=: $E((X - E(X))^{2})$
= $\sum_{x_{i}} (x_{i}^{2} - \mu)^{2} P(X = x_{i})$
= $E(X^{2}) - E(X)^{2}$
= $\mu_{2} - \mu_{1}^{2}$

1. Uniform
$$(1, ..., n)$$
: $\mu = \frac{n+1}{2}$, $\sigma^2 = \frac{n^2-1}{12}$

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6. Hypergeometric
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7. Poison(
$$\lambda$$
): $\mu = \lambda$, $\sigma^2 = \lambda$

► X is a random number between 0 and 1

range is all reals between 0 and 1 - [0, 1]

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Y is time until a call is answered

range is all reals greater than 0, plus ∞ — $(0,\infty]$

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Definition: X is a *continuous* random variable if there is some function $f : \mathbb{R} \to [0, \infty)$ — the *density function* of X — such that for all real x

$$P(X \le x) = \int_{-\infty}^{x} f(t) dt$$

(so the cdf of $X - F_X(x) = P(X \le x)$ — is continuous)

Step 1: Use the possible values of X to find the possible values of g(X)

E.g., $X \sim Exp(1)$ has possible values $(0, \infty)$, so $Y = \log(X)$ has possible values $(-\infty, \infty)$

For any values not possible for Y, density is 0

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Step 2: Express $P(Y \le x)$ as P(X in some range), by asking "where must X be, for g(X) to be at most x?"

E.g., $P(\log X \leq x) = P(X \leq e^{x})$

This is the step that usually requires some thinking

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Step 3: Use the density function of X, together with the result of Step 2, to get the cdf F_Y of Y, for all values that Y can possible take

E.g.,
$$F_Y(x) = P(X \le e^x) = \int_0^{e^x} e^{-t} dt = \begin{bmatrix} e^x \\ t=0 \end{bmatrix} = 1 - e^{e^{-x}}$$

For all values below the smallest possible value of Y, the cdf is 0; for all values above the largest possible value, it is 1

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Step 4: Differentiate the cdf of Y to find the pdf of Y for all values that Y can possible take

E.g.,
$$f_Y(x) = \frac{d}{dx} \left(1 - e^{e^{-x}} \right) = e^{-x} e^{e^{-x}}$$